## Life Is Pointless Activation Code [addons]



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# **About This Game**

Earn points by doing that which is pointless.

Based on the designer's own struggle with depression, *Life is Pointless* takes the player on a cerebral and stoic adventure as they try to escape their meaningless existence. Deep and contemplative, the player is forced to repeatedly complete the same mundane tasks in this minimalist experience, watching as the days pass endlessly before them. More of a philosophical argument than a game, *Life is Pointless* will force you to take a closer look at your own daily actions, and determine if you, too, are in the pointless pursuit of points.

### Features include:

- •Over .01 hours of exciting gameplay!
- Absolutely no multiplayer capabilities!
- Vivid color palette of black, white, off-white, and dark-grey!
- •Painstakingly produced over the span of almost an entire week!
- •Two endlessly looping tracks of music, each an astonishing six seconds long!
  - •Revolutionary day and night cycle!
  - •Incredibly smooth learning curve!
    - •Points!

But the best part about *Life is Pointless* is that you don't even need to be actively playing the game to earn points! For the truly devoted player who wants to live the game, rather than play it, they can minimize the application, and perform their daily computer routines. Even if the game loses focus, it will still record the number of key presses you enter, slowly adding them to

your score. At the end of the day, you can go back into the game, and see just how many points your normally pointless existence has earned you!

"Fantastic!"
-Made up game reviewer #1

"5 stars!"
-Made up game reviewer #2

"The greatest game ever made!"
-Will deManbey (*Game Designer, Life is Pointless*)

"Better than Car Theft Auto!"
-Will deManbey's Mom

#### Disclaimer:

If you haven't already guessed from the above description, screenshots, and trailers, there isn't all that much to this game. It was created from a place of twisted darkness in the designer's soul, and publishing it was just something he decided to do for fun. He was originally going to make it free, but the same twisted darkness thought it would be hilarious to make people pay for it. That being said, do not purchase this "game" if you do not have a sense of humor. If you're planning on feeling disappointed, and writing a negative review about it later, then you might as well stop right here. This game was built on negativity and disappointment, so the designer has plenty of it already.

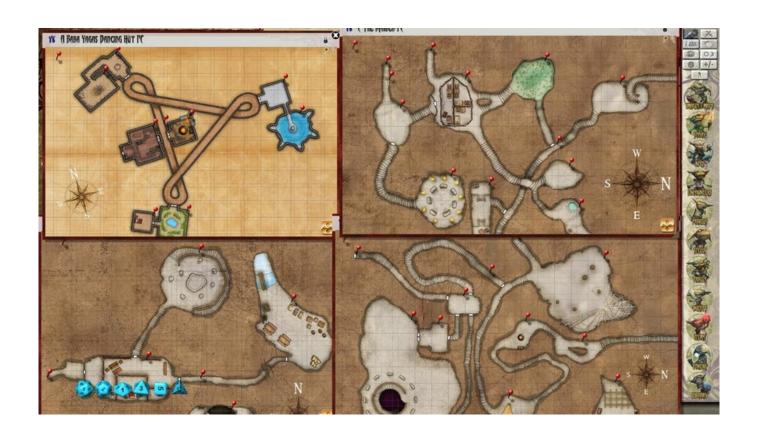
Title: Life is Pointless

Genre: Casual Developer: Will deManbey Publisher: Will deManbey

Release Date: 4 Feb, 2019

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English







This game looks really promising but I am starting to doubt it will ever be finished. They say it's still in development but nothing seems to be happening. Wait for the finished game.. I bought this game when it was in early release -- anyway, a few months ago. Played the campaign through and enjoyed it immensely. Fairly quick learning curve. Fun to play.. This may not be a direct sequel to the first game but it still holds up the name and feels just like a Quake game should.

Although it doesn't come with the soundtrack you can always listen to it on YouTube while pumping the Strogg full of lead. I will never forget the track Descent Into Cybertron, it's now one of my favourite video game music pieces of all time.

I think it's safe to say that Quake 2 is now one of my list of favourite FPS games.. The base game is not finished despite leaving early access. They are adding the content that should be in the base game through DLC, then charging for it. The base game is \$20 and the DLC that lets you cut the grass (a basic feature that should have been included in the base game) costs \$15.

I tried the game as something I could get into and relax. And you can have a good time with it for a while. I just got really bored with it as there is no challenge and its literally doing the same chores like cleaning the floors, painting the walls and decorating over and over. I dont mind repetition, but not to this extent. I have played for 10 hours and have spent that time doing boring remedial tasks like picking up trash and moping the floors for 7 of those hours. Maybe they should add a DLC that lets me hire someone to clean the house for me. There are "upgrades" you can earn in game that make these tasks quicker, but the houses just get bigger the more you progress so it takes almost the same time.

The graphics are ok, noting nice to look at and nothing glaringly bad. The music is completely forgettable. Again nothing bad, but nothing great either.

Overall its a meh game that you can relax while playing. Its just way to repetitive and the DLC required to mow the yard is a cash grab tactic.. I just had a great dad-daughter time with my 4 year old driving around a yellow duckie. That worth \$10? Hell ya.

. I normally give more comprehensive reviews but...

All you need to know. Must consider, its realy good RTS:). Short, sweet, and to the point. CoJ:G is a nice game to play when you just want to hang out and shoot cowboys and enjoy a comedic yet engaging story. But, sadly it suffers from repitition, but that shouldn't be much of an issue since you can beat the game in under five hours. 8V10

### A hidden gem of its time.

Hoping they bring out the 2nd one too with online multiplayer. This is an example of were doing research, reading reviews and watching YouTube videos of the game being played, is no substitute for actually spending some time with the it and playing it. This honestly looked right up my street, but having sat down with it for over 4 hours.. it just didn't click with me.

Managing squads of soldiers rather than individual troops seemed like a great touch, but it's execution for me is very fiddly... and that's how I feel about a lot of how the game works. I could never find my rhythm, and felt like I was forever battling with the controls, UI and mechanics of the game... rather than just ...playing the game.

Also ran into a couple of bugs, one which prevented my from completing a story objective... which is ultimately what made me change from an attitude of perseverance... to one of "I could be doing something more fun with my spare time".

Genre: Action RPG Developer: Nihon Falcom

Publisher: XSeeD\/Marvelous USA

System: Steam (PC) Year of Release: 2015

Length of Playthrough: 13 Hours

Total Score: 85\/100 Value Score: 8.5\/10

\u2022 Story: 9\/10 \u2022 Characters: 9\/10 \u2022 GamePlay: 9\/10 \u2022 Graphics: 9\/10 \u2022 Sound: 8\/10 \u2022 Music: 10\/10 \u2022 Length: 5\/10 \u2022 Replay Value: 7\/10 \u2022 Player Value: 9\/10

## **Pros**

+Great story and cast of characters

- +Amazing OST
- +Achievements
- +Time challenge Boss event mode
- +Ability to play Easy, Normal, Hard, Nightmare modes
- +Exclusive to Steam and GOG version is Catastrophe mode which makes the game play more like Ys Origin and Oath

#### Cons

- -Lacks the platforming aspects of Oath in Felghana
- -Customization is weak compared to other Ys games on PC
- -Very easy compared to the other games in the series
- -Shortest modern Ys game. Nice costumes! We need a bikini on rebecca though, make a bikini capcom! We need her looking sexy when shes taking out zombies!. Incoming' game works in Windows 10. To those complaining about the game not working in these windows editions, try to search 'incoming . exe' (without the white spaces) from your Steam folder and open it. Of course this is only for the first game 'Incoming' not for 'incoming forces'. And about the game, well it's for the nostalgia, it will bring back fond memories.. Stuff looks good, too bad it doesn't come pre-installed and I have no idea how to install it.. too arcadey, compared against the golf club vr. There is no way to adjust your club height so if you use an accessory to mimic a golf

club, you will run into problems.. Played this when I was younger. if you have a windows os after xp you need to put it in compatability mode or run the compatability troubleshooter. You will still have some random glitches on the more demanding levels but its reduces their number significantly and smoothes out the gameplay.

As for the game itself its a gem that never got the acclaim it should have. Great story, great gameplay with many new ideas for its time including your choices changed the story and adding upkeep in order to maintain an army just like you would have to in real life.

If your a fan of rts games this one is a must try just remember to fix the compatability issues before running the game and remember your troops will still glitch but if the compatability settings are right it will cause minimal problems.

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